

Figure 1 - Matrix Player's ability to play multiple formats

Figure 1a - Matrix Player showing a videos in multiple formats

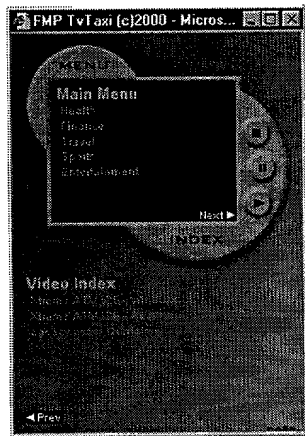


Figure 1b - Matrix Player playing a movie in Windows Media format.

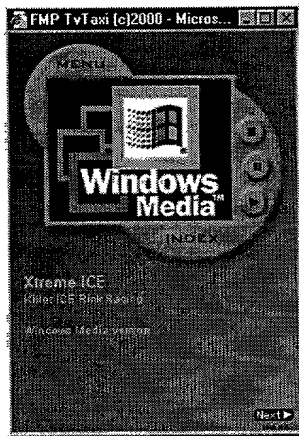
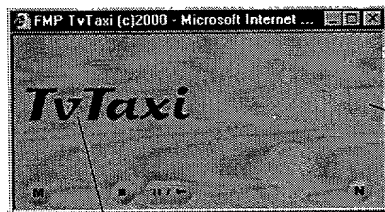


Figure 1c - Matrix Player playing a movie in Real Player format.



Figure 2 - Matrix Player components

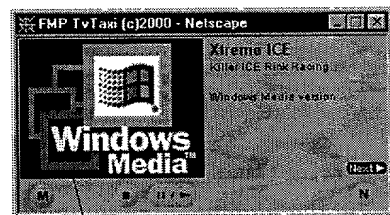


(6) Logo

(1) Skin

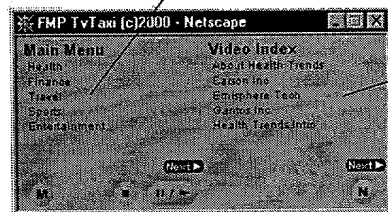


(2) Controls



(3) Video

(4) Menu



(5) Text

(6) Logo



(3) Video

(2) Controls

(8) Scripting

(7) Animation (or banners)

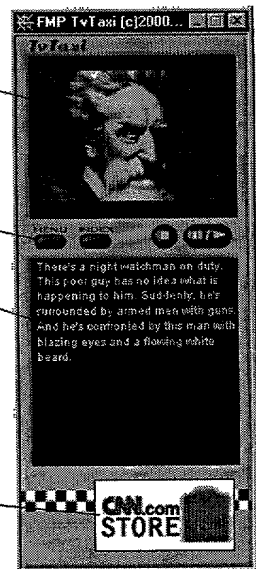
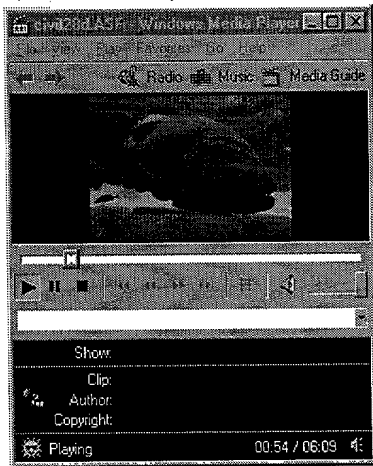


Figure 3 - Stand-Alone Players

Microsoft Media Player



Real Networks' Real Player



Apple Quicktime Player



Figure 4 - Skins for various Matrix Players

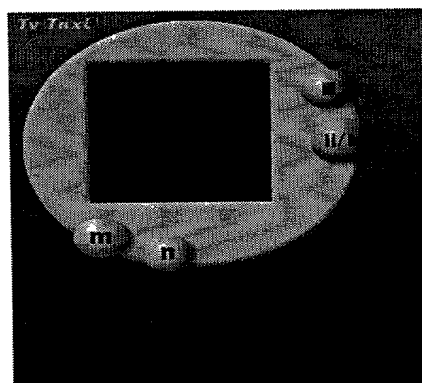
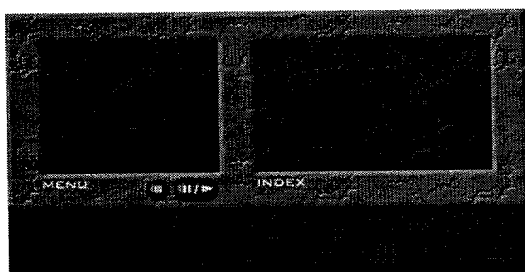
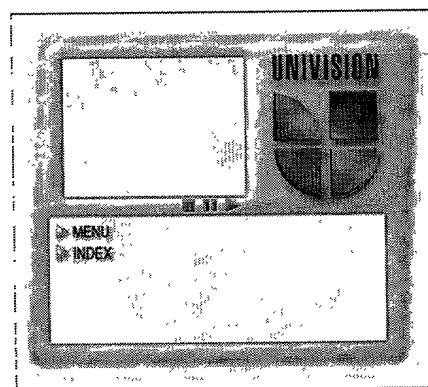
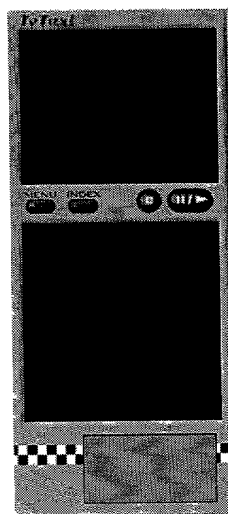
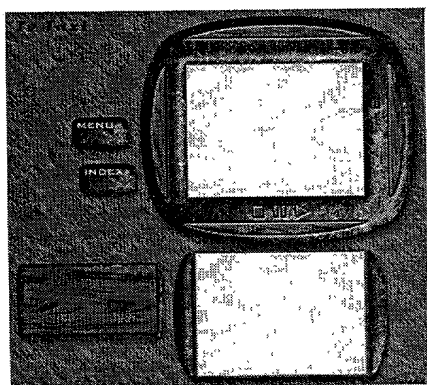
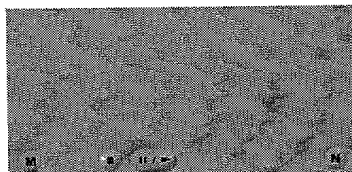
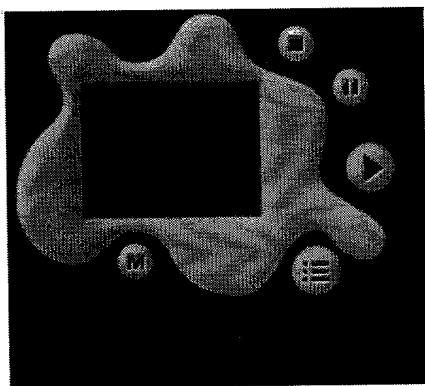
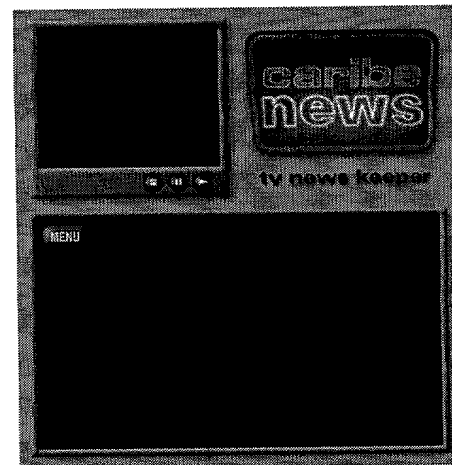
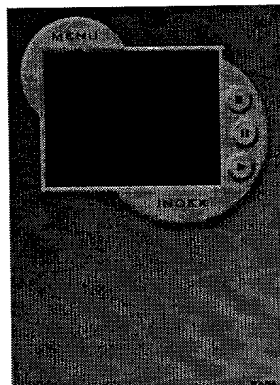
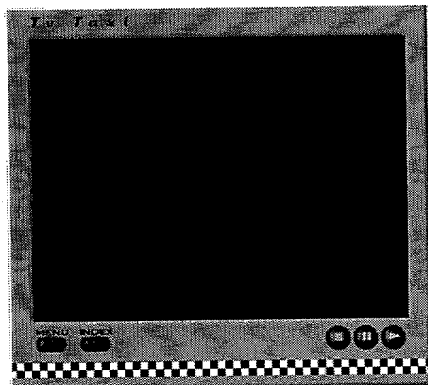


Figure 4b - Different skins for a single Matrix Player design

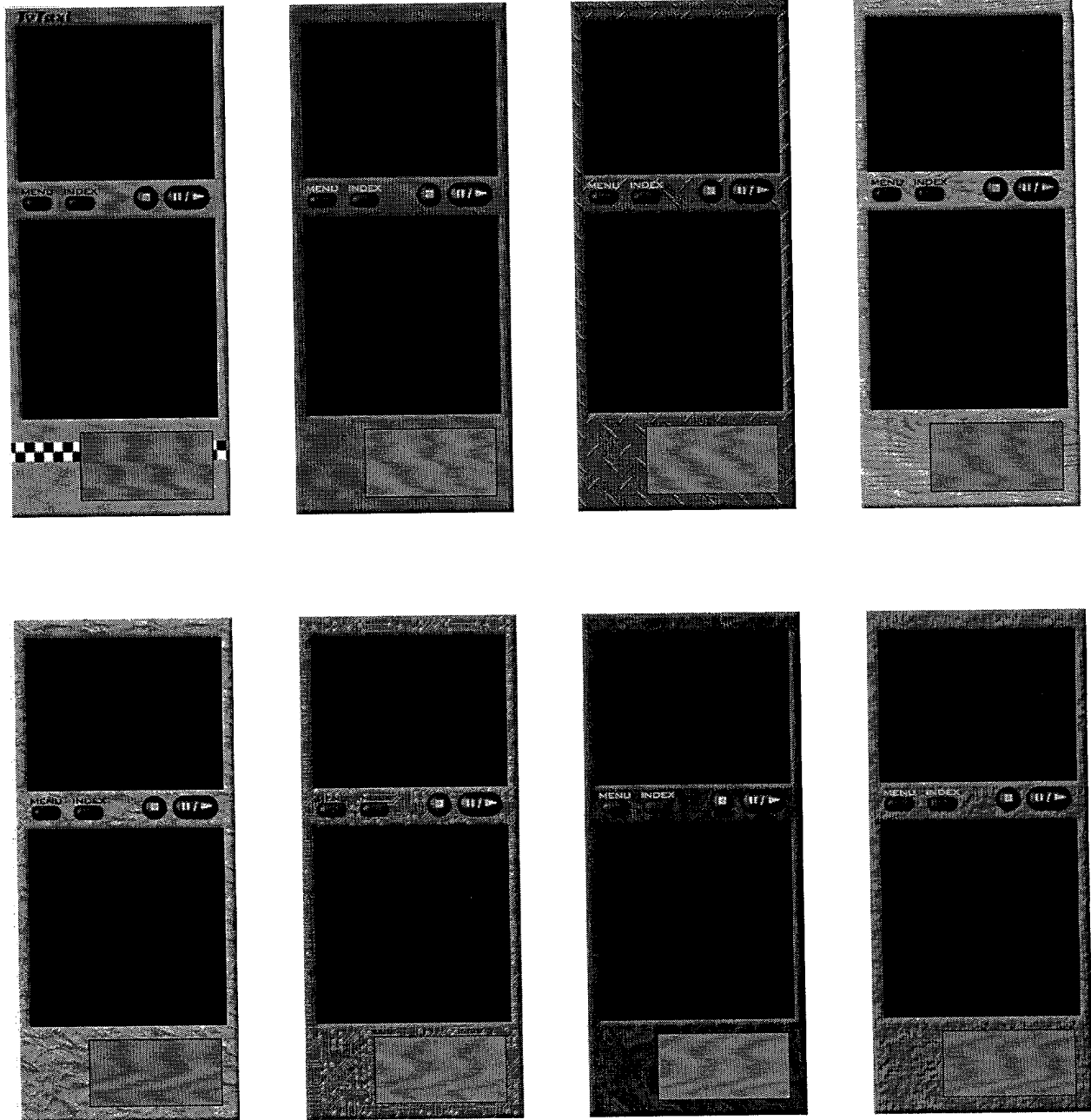


Figure 5 - Example of the popularity of "skins"

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TOP 5 SKINS		
1. 2000Ears	for WindowLinds by ttt	434 recent downloads
2. MASSamp 4	for WinAmp 2.x by stemazz	400 recent downloads
3. transformed infinite 3	for Wallpapers by digitalpleasure	397 recent downloads
4. RTFTD	for ICQ Plus 2.x by krypt	328 recent downloads
5. Leather Boy	for NextSTART by treekop	195 recent downloads

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 BoiCard: 4
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 BuddPhone: 30
 C-4: 11
 CD Stomper: 18
 Codename2: 18
 Cool Dark 99: 13
 CoolPlayer: 31
 Curt of clock: 31
 CripDied: 16
 down: 4
 EPO: 241
 EGN: 19
 eLON: 35
 EuroCalculator: 80
 EVWits: 4
 ExoFrog: 72
 FastFloor: 6
 FunkyP: 1
 Half-Life: 15
 Hotbar: 347
 ICCD: 3
 IronPad: 4
 100 Plus 1: 788
 100 Plus 2: 1461
 Illumination: 1
 JMaghi: 18
 K-Metrol: 69
 Lament: 7
 LoUNCH: 145
 Lutech: 324
 Mad Cow: 16
 NemoPad: 23
 Media Wizard: 0
 MIPSPY: 3
 MPFree: 30
 MurchMach: 26
 MyG: 10
 MyPad: 67
 NEST: 4

GOBLUE - Michigan

Artist: Ted
 Profile: <Tediterboy>
 Last Updated: 04/23/00
 Downloads: 459 bytes
 Email To A Friend: <here>
 Downloads: 37
 Popularity: 0%
 Comments: 0 <post/read>

Description:
 A University of Michigan Winamp skin.

WinAmp Equalizer

Description:
 A University of Michigan Winamp skin.

Artist: Brian N Godfrey
 Profile: <spaboo>
 Last Updated: 04/23/00
 Downloads: 450 bytes
 Email To A Friend: <here>
 Downloads: 38
 Popularity: 0%
 Comments: 0 <post/read>

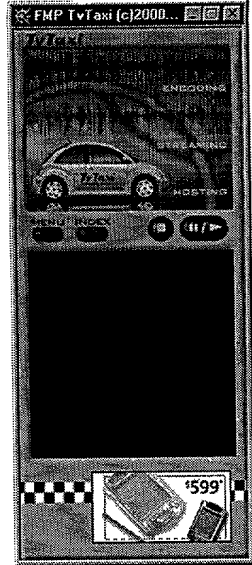
10. Make Up your mind
 11. The Hives - Tangled Love
 12. Buffalo Tom - For all the time
 13. Soulwax - Be what's missing

Two example of skins designed for the WinAmp MP3 player

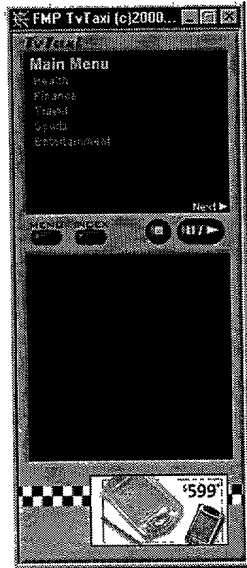
Also visible is a partial list of the different players and the number of skins available for each one

Figure 6 - Example of Matrix Player interactive scripting

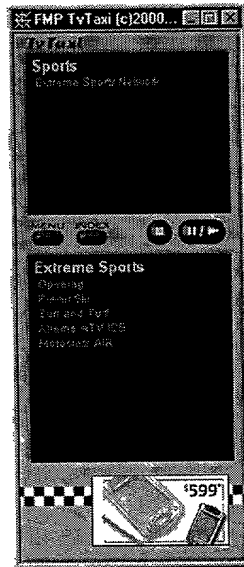
(6a) - Matrix Player with animated Flash logo



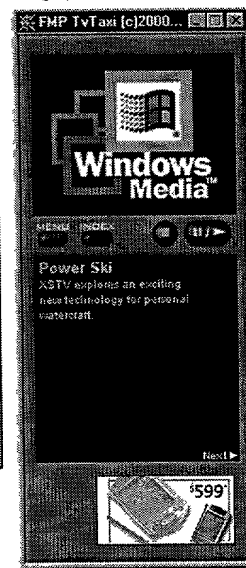
(6b) - User clicks "menu" button



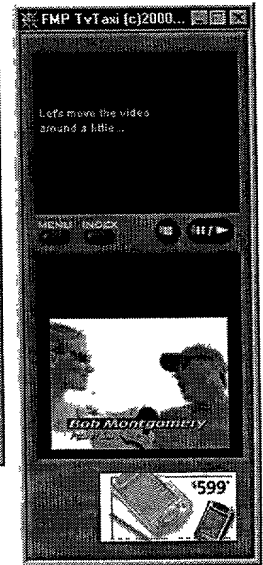
(6c) - User selects "Sports", which changes the menu screen, then selects "Extreme Sports Network", then selects the "Power Ski" video.



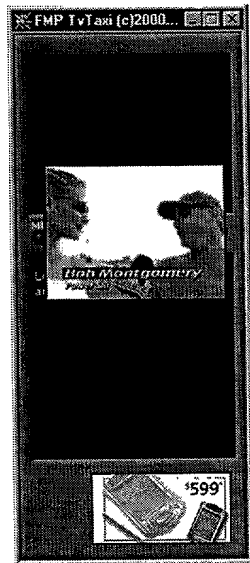
(6d) - Selecting a video loads the required plug-in, then loads a data file which contains the text information for the video and also the graphic information to change the skin.



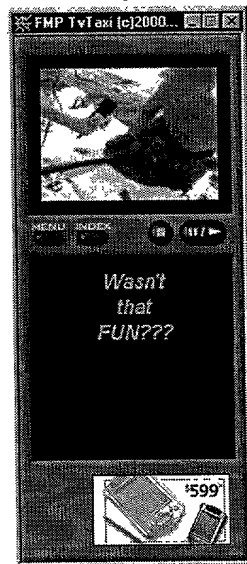
(6e) - A scripting command that is embedded in the video at specific frames causes the video and text screens to change positions.



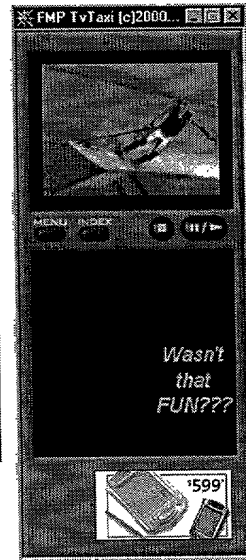
(6f) - Another scripting command causes the video to scroll across the player, back to its original position, all without interrupting the video or its soundtrack.



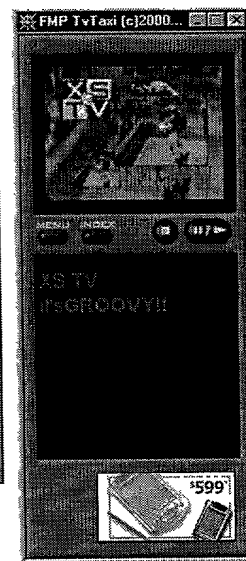
(6g) - A scripting command sends another message to the text screen.



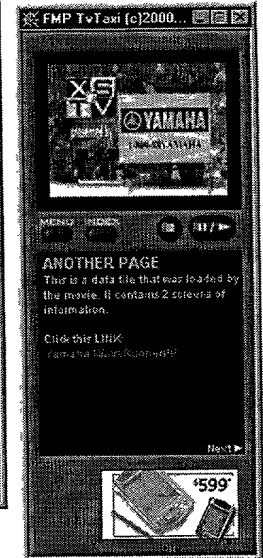
(6h) - Several scripting commands cause the text screen to move, appearing to "bounce" off the inner edges of the player.



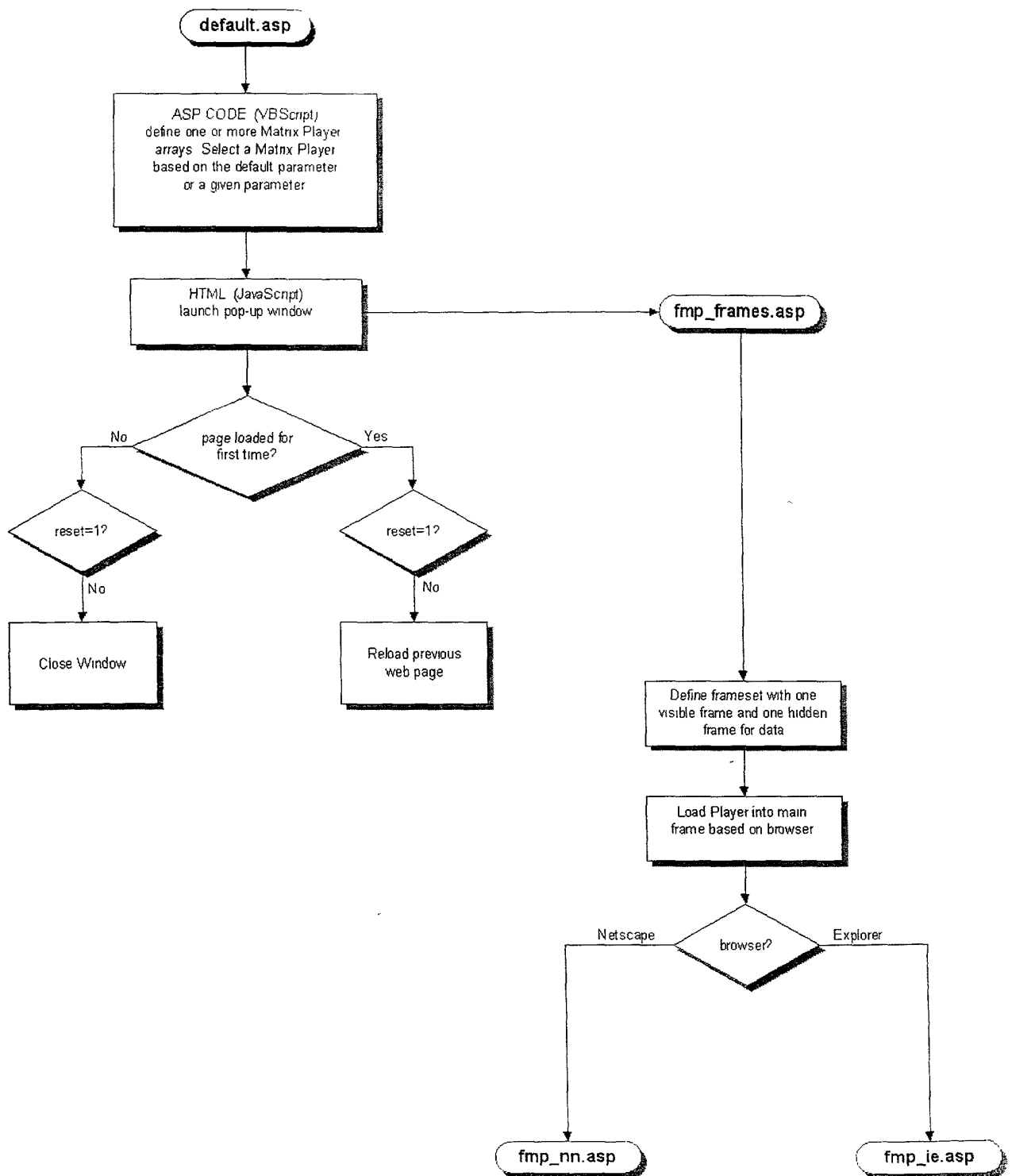
(6i) - Another message is sent to the text screen. Regular HTML tags can be used to set text font, size, and color.



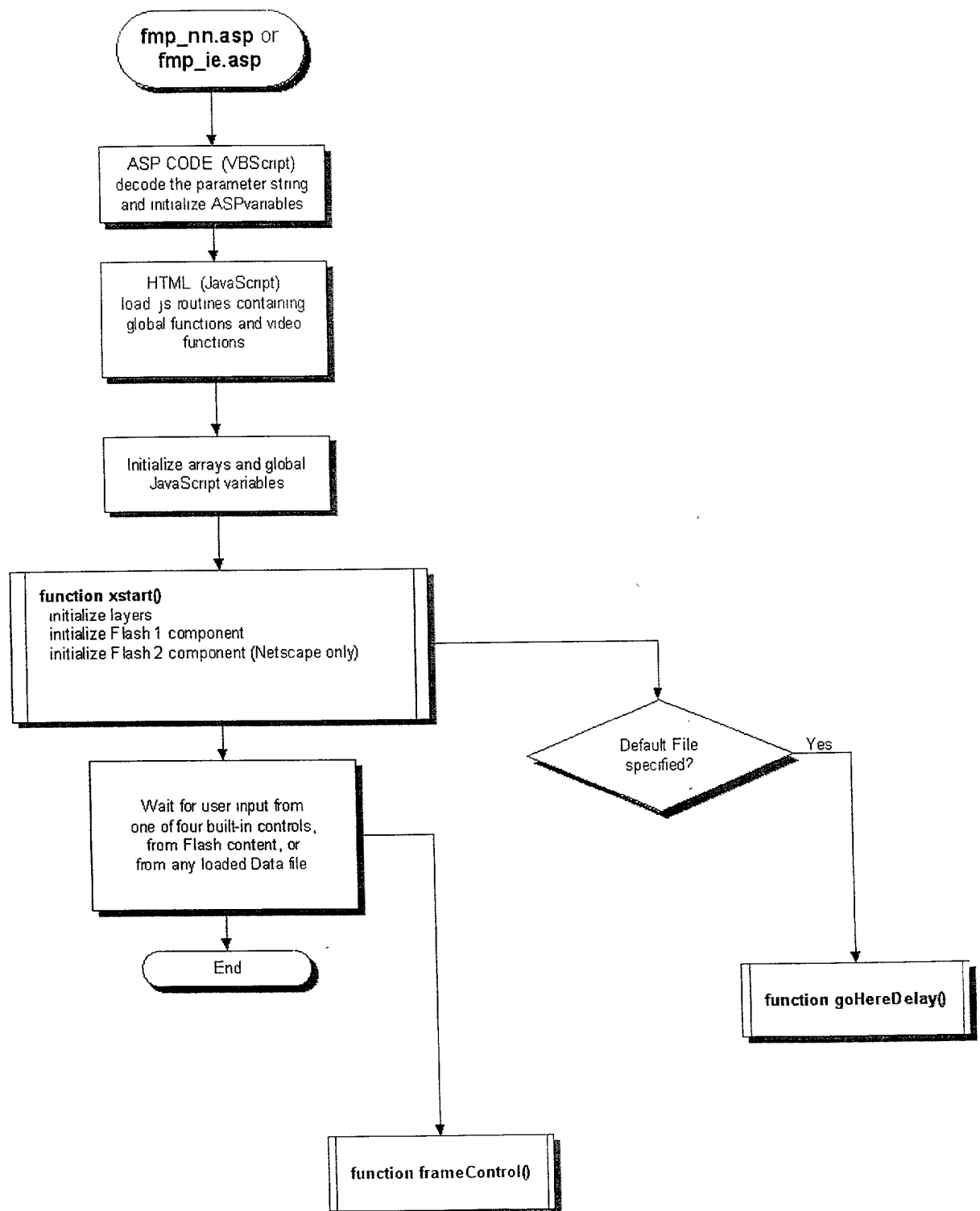
(6j) - A scripting command causes a new data file to load.



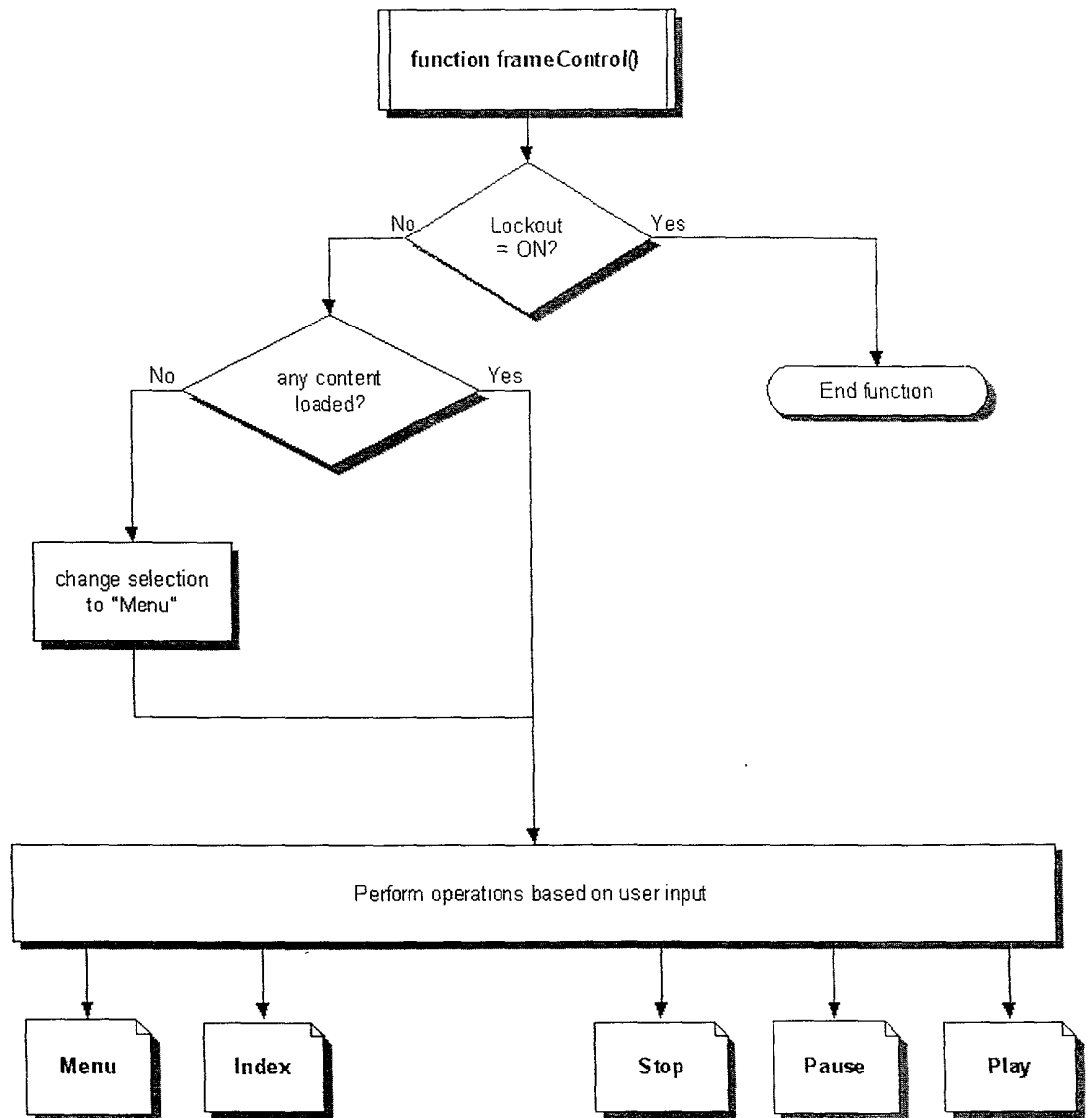
MatrixPlayer - Chart 1: Startup and File Structure



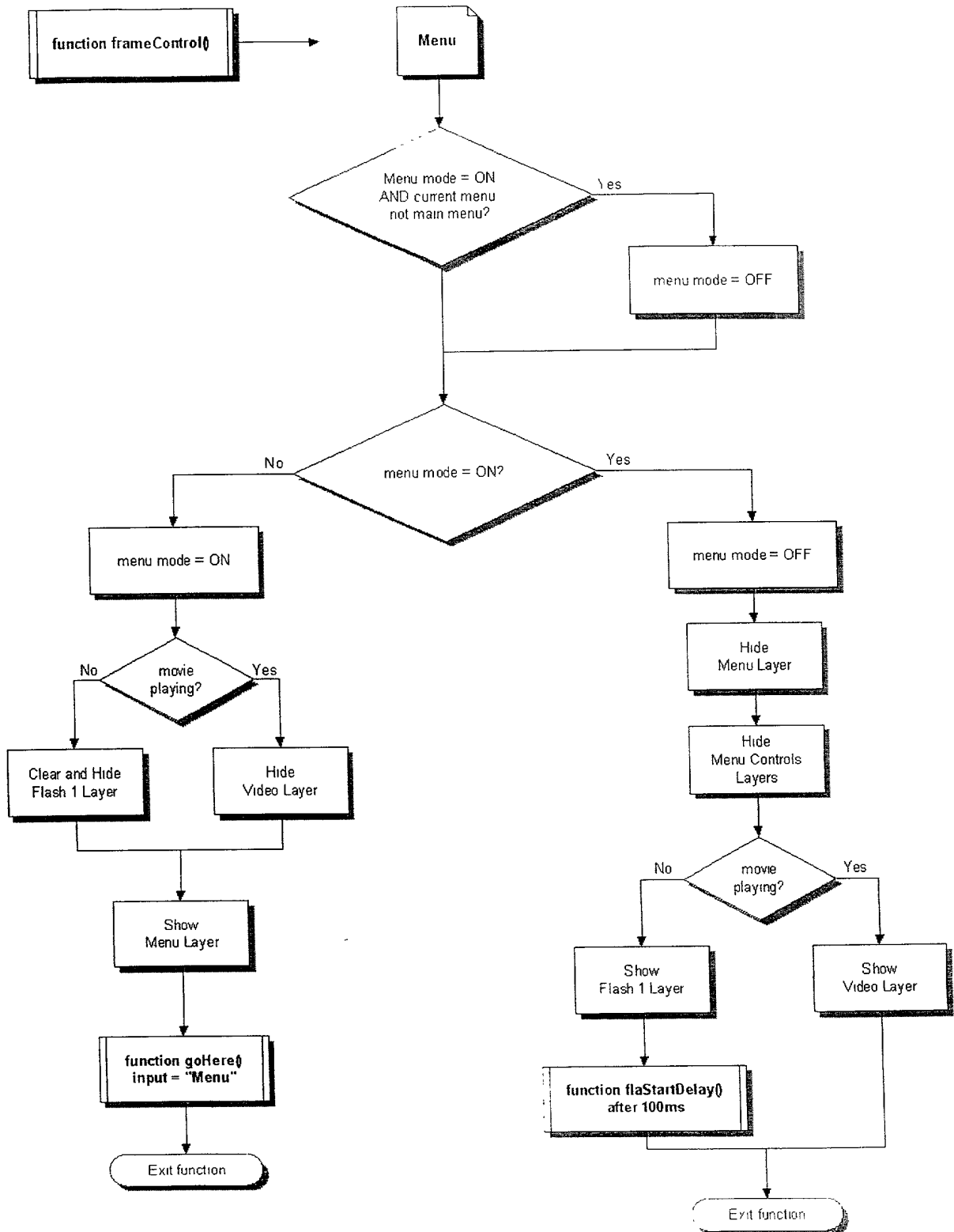
MatrixPlayer - Chart 2: Program Initialization and Overview



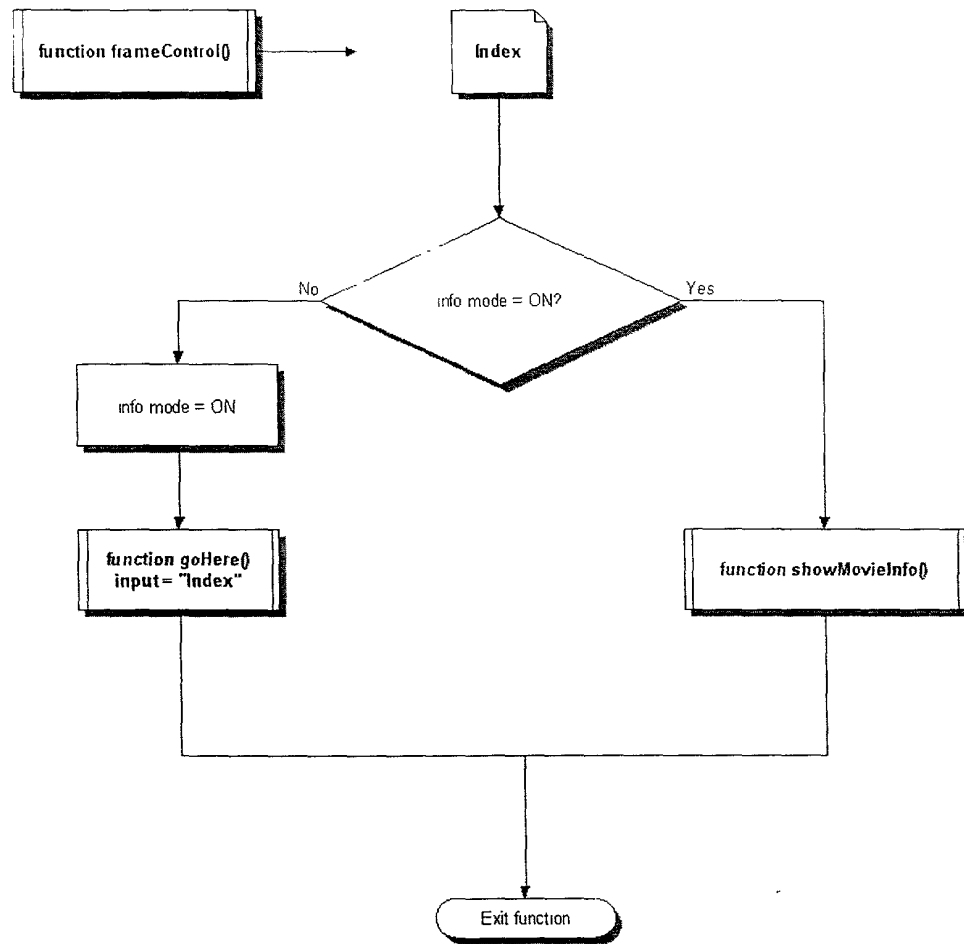
MatrixPlayer - Chart 3: function frameControl() overview



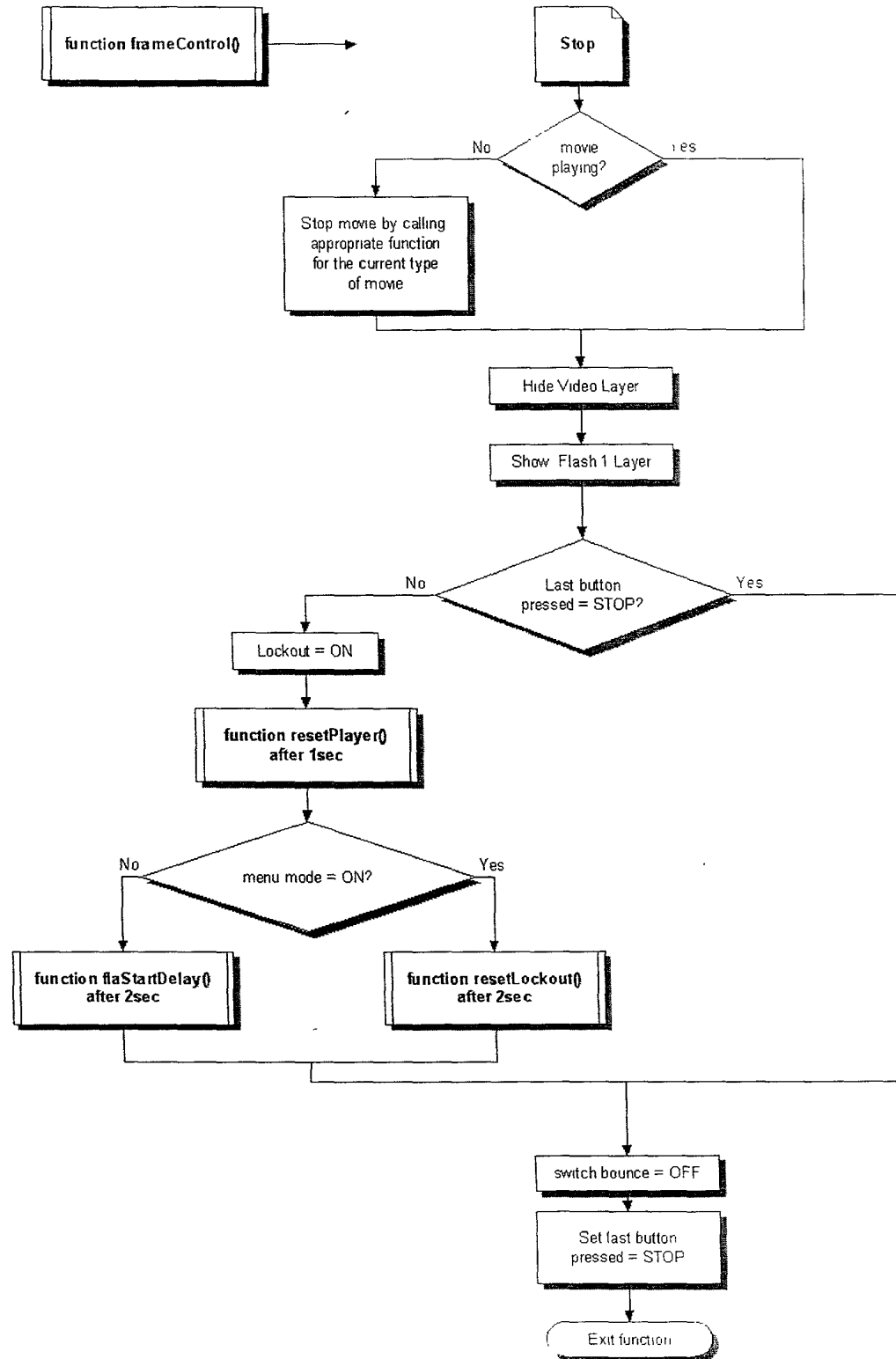
MatrixPlayer - Chart 3a: function frameControl(), input = "Menu"



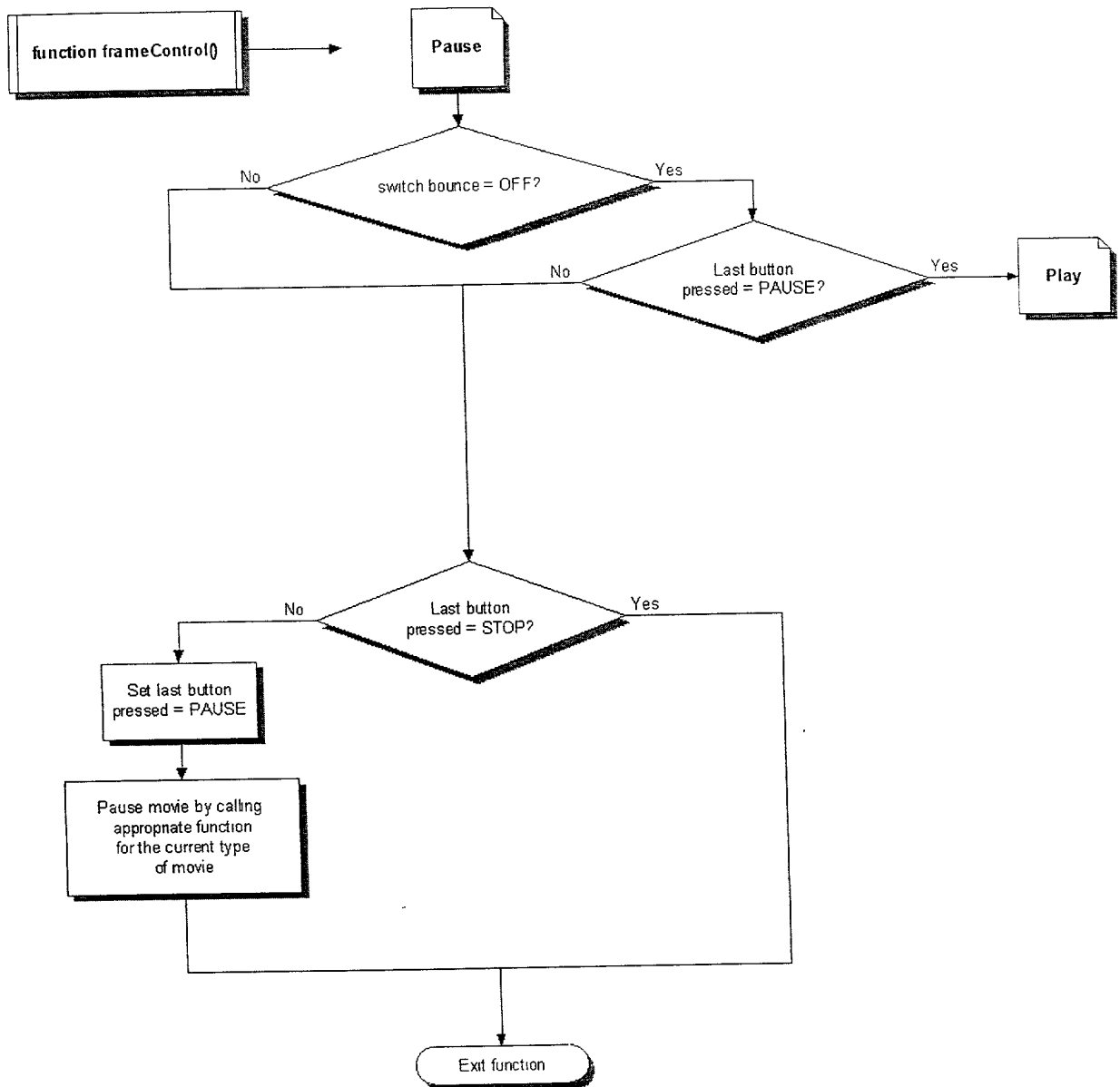
MatrixPlayer - Chart 3b: function frameControl(), input = "Index"



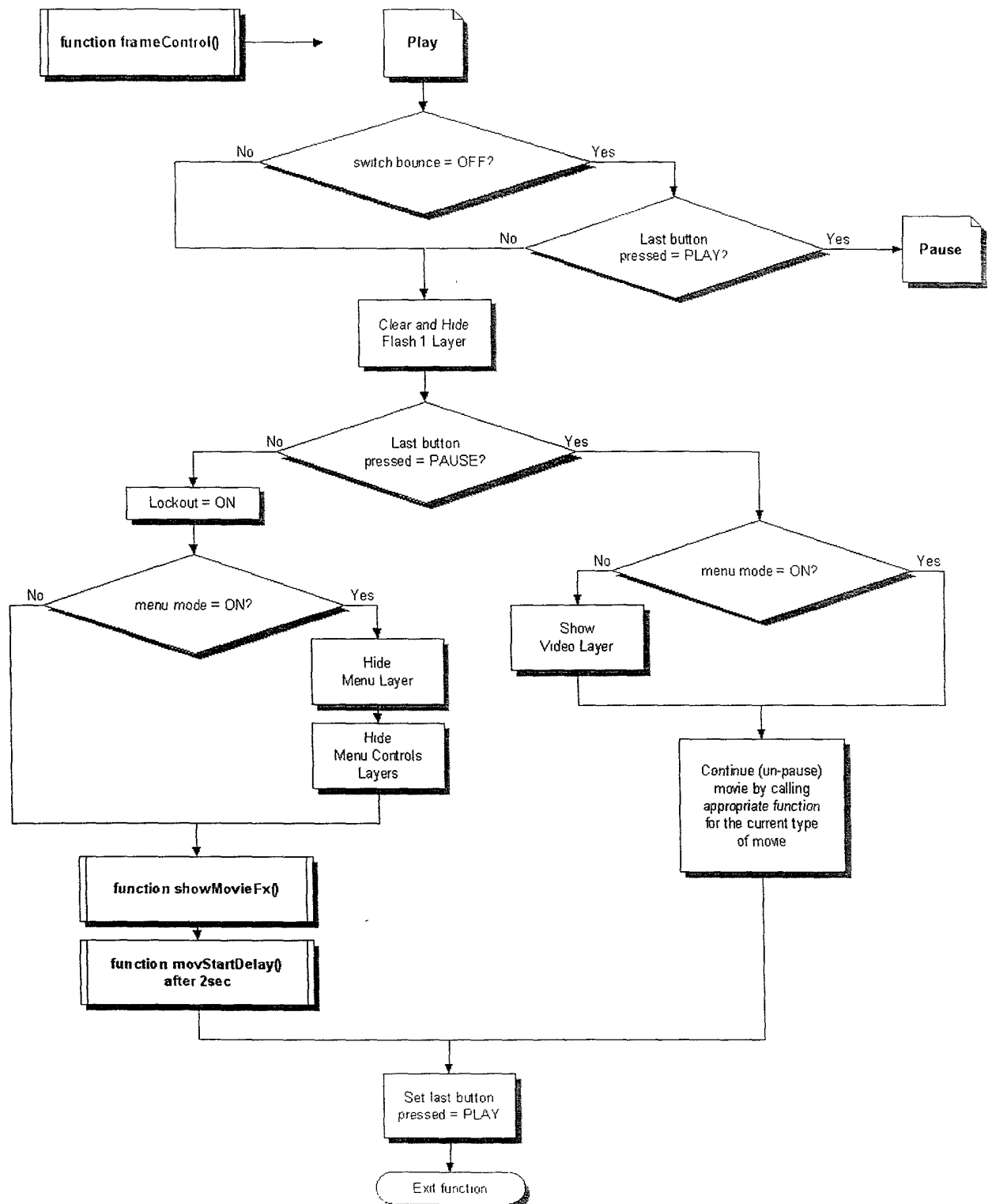
MatrixPlayer - Chart 3c: function frameControl(), input = "Stop"



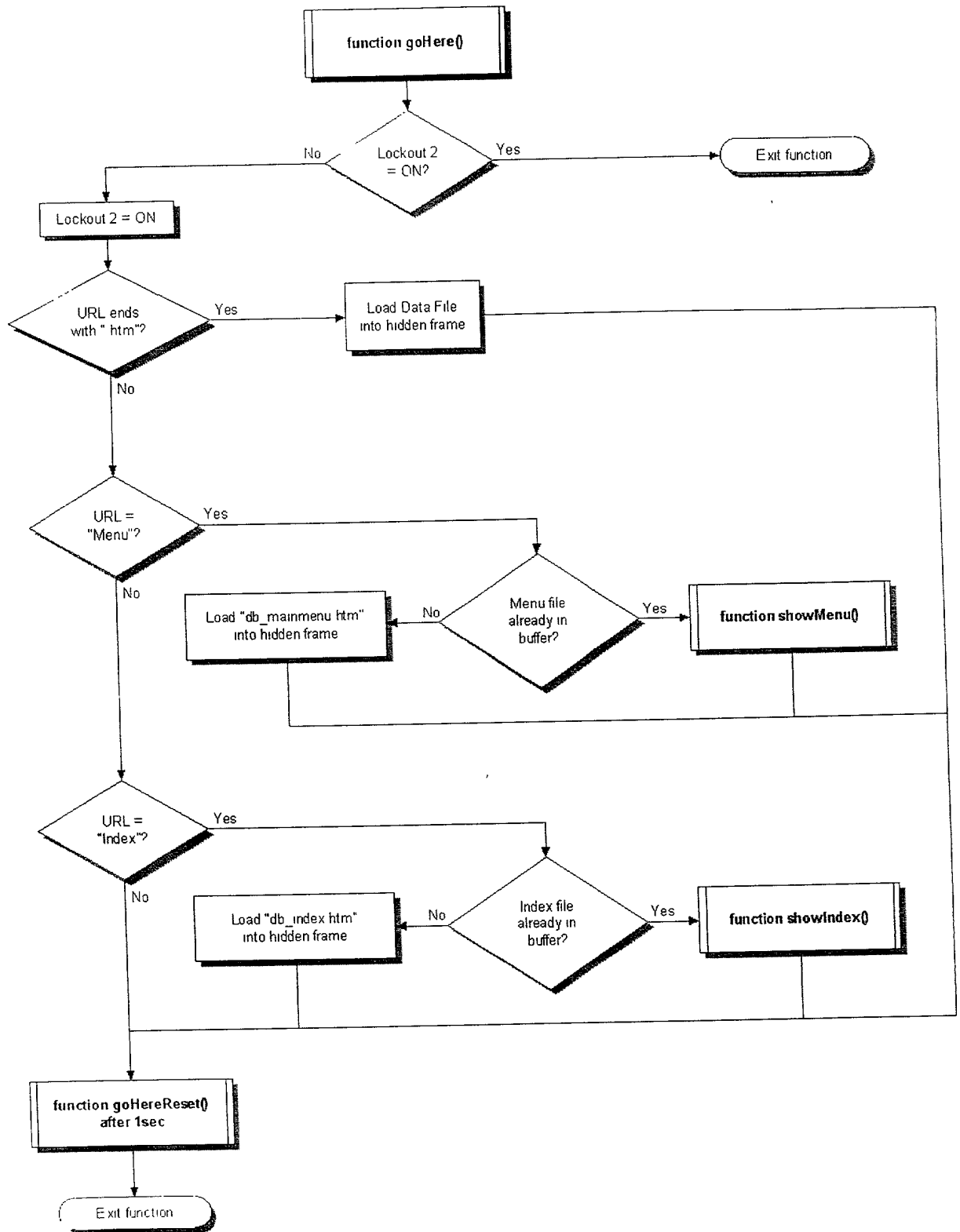
MatrixPlayer - Chart 3d: function frameControl(), input = "Pause"



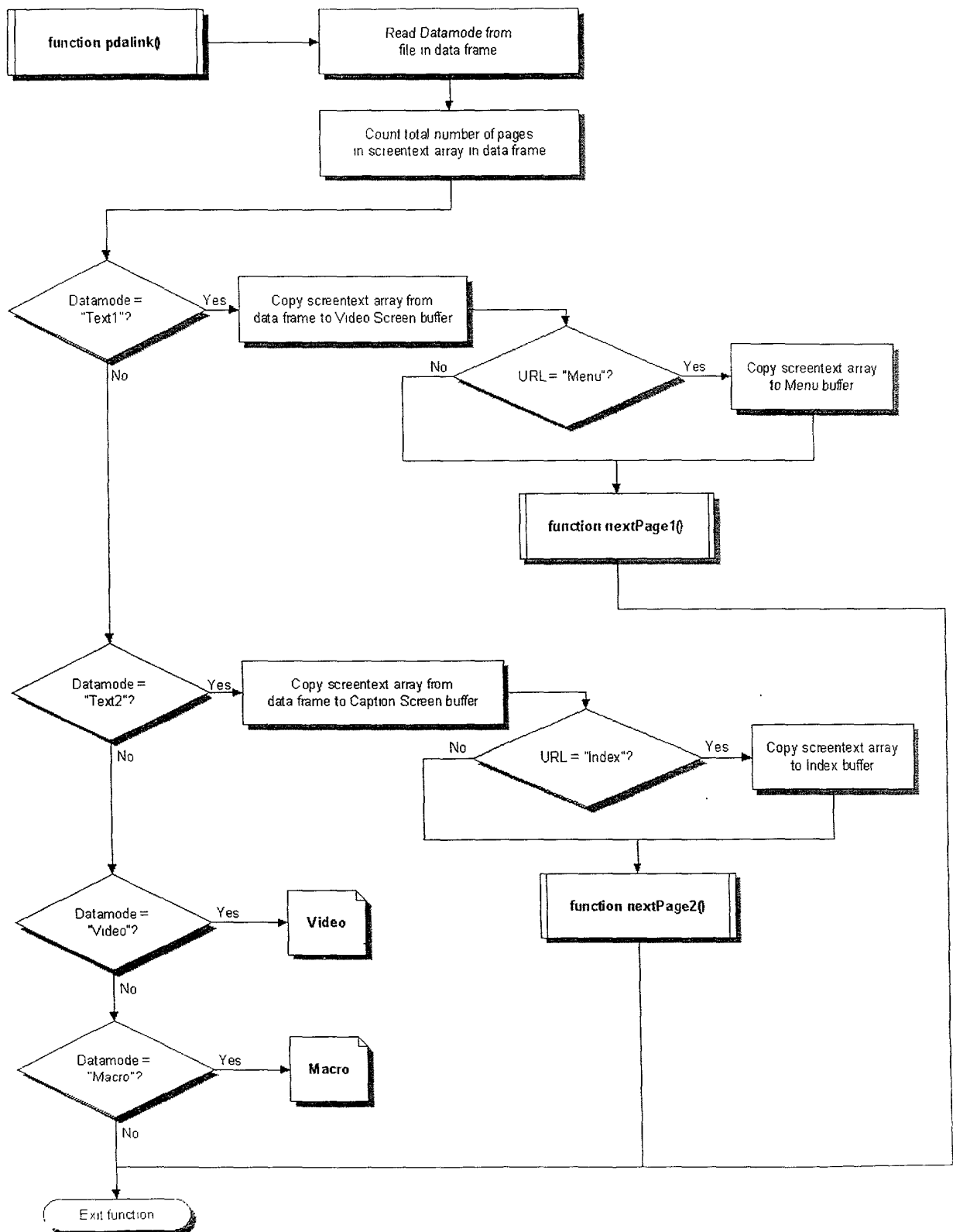
MatrixPlayer - Chart 3e: function frameControl(), input = "Play"



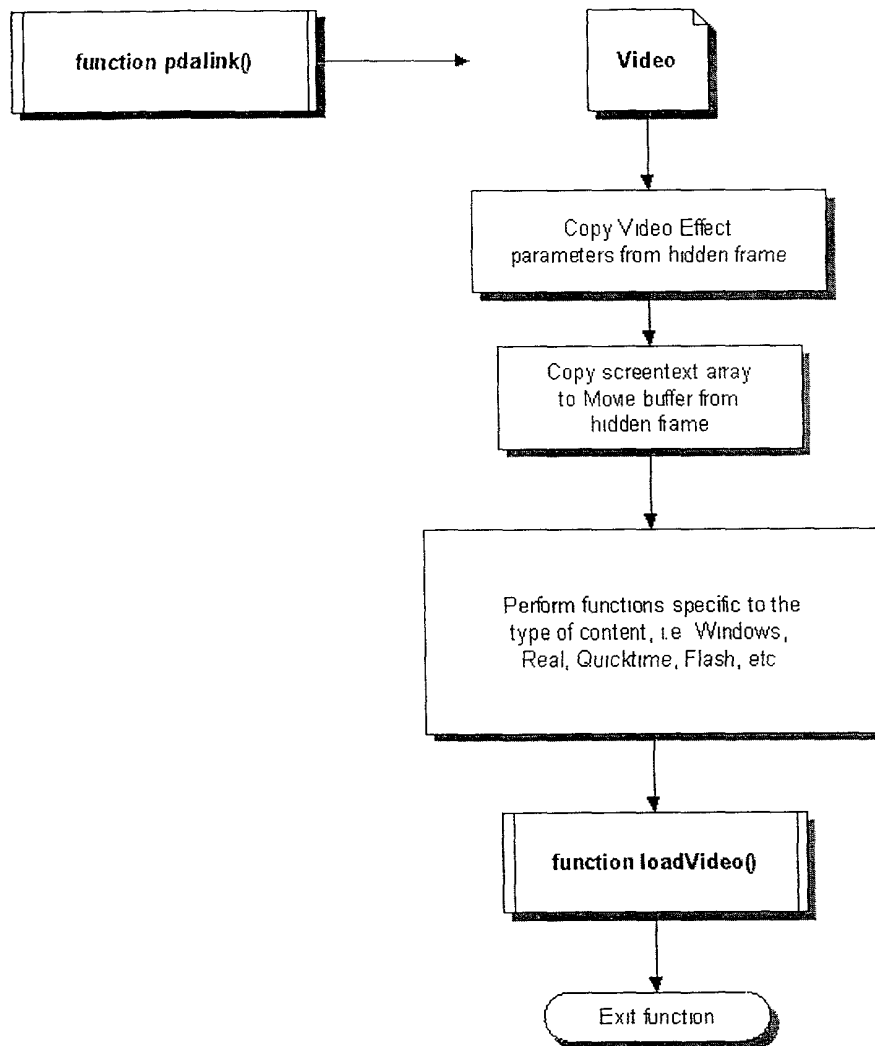
MatrixPlayer - Chart 4. function goHere(URL)



MatrixPlayer - Chart 5: function pdalink()



MatrixPlayer - Chart 5a: function pdalink(), datamode = "Video"



MatrixPlayer - Chart 5b: function pdalink(), datamode = "Macr

